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# Solar Energy Harvesting and Software Enhancements for Autonomous Wireless Smart Sensor Networks



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#### ABSTRACT

Civil infrastructure is the backbone of modern society; maintaining this infrastructure is critical for a healthy society. Wireless smart sensors (WSSs) provide an effective means to monitor the performance of buildings and bridges, with the goal of improving maintenance practices, minimizing the costs of repair, and increasing public safety. WSSs, traditionally powered by batteries, are limited in terms of the length of time they can operate autonomously. The frequent need to change batteries can drive up maintenance costs and diminish the advantage envisioned with WSSs. Efforts have been made to minimize the power consumption of WSSs used for structural health monitoring (SHM); however, only a limited number of alternative power supply options, such as energy harvesting, have been used in full-scale SHM applications. This research develops a solar energy harvesting system to provide power to the Imote2 WSS platform and increases the long-term autonomy of wireless smart sensor networks (WSSNs). The approach is validated on a cable stayed bridge in South Korea. Additionally, software enhancements are introduced to allow sensor data to be stored in non-volatile memory, potentially further enhancing the efficacy of WSSNs. This research has resulted in greater overall autonomy of WSSNs.

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## **INTRODUCTION**

Civil infrastructure is the backbone of modern society, and maintaining the safety and performance of that infrastructure is critical to maintaining a healthy society. Recent catastrophic structural failures (I-35W bridge in Minneapolis, 2007), however, have exposed the shortcomings of the maintenance efforts that are currently employed. These recent failures have increased the public's overall demand for effective monitoring of civil infrastructure. Monitoring the performance of buildings and bridges provides the means to improve maintenance practices, minimize the costs of repair, and improve public safety. Structural health monitoring (SHM) involves the measurement of structural response and using that response data to determine the structural condition, making SHM useful in numerous ways. For instance, the information gained from SHM may be used to update idealized structural models, increasing the accuracy of predicted responses to extreme loading events like earthquakes and tsunamis. Additionally, SHM systems can be used as real-time monitoring systems to measure structural behavior before, during, and after a disastrous event. The information collected can be used in damage detection algorithms to determine post-event structural integrity.

High-fidelity sensor data is required to build the structural models necessary to make accurate determinations of a structure's condition. Moreover, many potential structural problems, such as buckling and fracture, occur relatively locally. With the intrinsically local nature of damage, compounded by the need for high-fidelity data, a dense array of sensors is needed to capture arbitrary changes in structural response resulting from damage. Installing such a dense array of sensors on a large structure using traditional wired sensors can be quite expensive. Often, the expense and difficulty of installing traditional wired systems make them impractical options.

To exemplify the point regarding the high cost of wired SHM systems, Çelebi (2002) has estimated the cost per sensor channel (with the sensor, data acquisition system and installation) to be approximately \$4,000 for systems with 12 to 18 channels. Additionally, The Bill Emerson Memorial Bridge in Missouri has 84 accelerometer channels with an average cost per channel of over \$15,000, including installation (Çelebi et al. 2004). With such high cost figures, it is easy to see that wired SHM systems are not practical for many projects.

With the current state-of-the-art in wireless communication and embedded processing, using wireless smart sensor networks (WSSNs) for SHM applications is a feasible, and often preferred, alternative to traditional wired systems. By eliminating the wires for power and data transmission, the installation time of the WSSN is significantly lower than that of the wired systems. With reduced installation times, the cost of implementation is correspondingly reduced.

Wireless smart sensors also utilize onboard computational capacity to allow data processing within the network, rather than all at a central location. By processing data within the network, communication time is shortened, while still allowing valuable information about the structural condition to be communicated to the user.

Despite the numerous advantages of WSSNs, there are myriad challenges when the networks are implemented for monitoring purposes. In an ideal setting, the WSSN would operate autonomously, with minimal input from the human user. With autonomous operation, the WSSN can be utilized by users with limited training in the operation and maintenance of such networks. Because one of the primary methods of powering WSSNs is through the use of batteries, it is critical to implement a smart power management strategy. An effective strategy will address power management from the perspective of both power supply and power consumption. Without smart power management strategies, the frequent replacement of batteries will cause excessive maintenance. The costs incurred from frequently battery changes can offset the cost advantage first realized with the installation of a WSSN.

Even with the implementation of critical power management strategies in WSSNs, it is also beneficial to introduce redundancy into the systems to account for unforeseen failures. For instance, to increase reliability, the network should be able to operate without the presence of a permanent base station sensor or data acquisition system. By storing sensor data locally on the leaf nodes, rather than requiring data to be sent to a data acquisition system, data will not be lost due to unanticipated failures, such as communication loss or power failure.

Efforts have been made to limit the amount of power consumed in highperforming wireless smart sensors. In Rice and Spencer (2009), a unique service that puts the sensor node into sleep mode is utilized to reduce power consumption. Even with this sleep mode, however, more efforts need to be made on the energy supply side of power management. In a test conducted at the University of Illinois utilizing the sleep mode, the network remained operational for 57 days. The only limitation to extending that timeframe was the battery life of the sensor nodes (Rice and Spencer 2009).

The objective of this research is to enhance the efficacy of the autonomous operation of WSSNs in SHM systems. This research focuses on two aspects that concern the autonomy of WSSNs: 1) The development of a solar energy harvesting system to extend the lifetime of WSSNs, and 2) the development of a software application to store sensor data in non-volatile, flash memory. The following paragraphs provide an outline for the contents of this report.

Chapter 2 provides a comparison between various smart sensor platforms, followed by a discussion of previous efforts to minimize the power consumption of these platforms. An introduction to energy harvesting is given. Finally, an overview of the traditional sensor data collection scheme is provided, along with its limitations.

Chapter 3 gives an overview of solar energy harvesting. The basic functions and characteristics of solar panels are given. Various rechargeable battery chemistry types are discussed. The advantages of each chemistry type are given.

Chapter 4 discusses the process of implementing a solar energy harvesting system on the Imote2. Selection of a solar panel and a rechargeable battery is made. The various hardware modifications necessary for implementation are presented. The software to control battery charging is discussed.

Chapter 5 introduces an application that stores sensor data to flash, named *RemoteFlashSensing*. The way in which *RemoteFlashSensing* operates, as well as how to operate it, is discussed in this chapter.

Chapter 6 validates the solar energy harvesting system developed for this research on the Jindo Bridge in South Korea. The test demonstrates the viability of solar energy harvesting for WSSNs.

harvesting for WSSNs. Chapter 7 gives a summary of the research presented in this report, and discusses future studies that may be pursued to increase the effectiveness of autonomous WSSNs.

# BACKGROUND

This chapter focuses on the background information and the motivation for this research. The beginning of the chapter provides a comparison between multiple wireless sensor platforms that can be used in structural health monitoring (SHM) systems, including their processor speed, memory size, power consumption, and power source. Following this comparison, previous efforts in power consumption minimization are discussed. Next, an introduction to energy harvesting is given, and a survey of previous research regarding energy harvesting for wireless sensor networks is provided. The background on energy harvesting explores the performance differences between various harvesting technologies. Then, an overview of the current sensor data storage method is given, and some shortcomings of this method are presented. The goal of this chapter is to identify the remaining challenges to achieving autonomous operation of wireless sensor networks.

## 2.1 Wireless smart sensor platform comparison

Rice and Spencer (2009) provide a detailed comparison of the current wireless smart sensor (WSS) platforms, which includes references to papers summarizing the development of smart sensor technology, as well as wireless platforms that have been proposed for structural health monitoring (SHM) (e.g., Spencer et al. 2004; Lynch and Loh 2006). The wireless platforms are divided into two basic categories: academic prototypes and commercially available platforms.

The academic prototypes vary greatly in terms of processor speeds, memory capacities, operating frequencies, and power consumption. Most of them utilize an onboard analog-to-digital converter (ADC), which can limit the sensor design options for these platforms. The largest disadvantage of the academic prototypes, however, is that they use proprietary technology without allowing access by a larger community. This proprietary nature limits the contributions that can be made by outsiders, and ultimately impedes the widespread use of these academic prototypes.

In contrast, most commercially available wireless sensor platforms allow access by a larger community, though their hardware design and operating software are not exposed to the user. The openness of the commercially available platforms encourages contributions from outsiders, and ultimately makes them more likely to be applied on a large scale. This report will provide a summary of the characteristics of four commercially available wireless platforms. A more detailed overview can be found in Rice and Spencer (2009).

One of the first commercially available sensor platforms with open source hardware and software was the Rene Mote in 1999, which eventually led to the third generation of Mote: the Mica. Mica Mote, as it was named, has an 8-bit microcontroller with a 4 MHz processor (CPU), which possesses 128 kB of ROM (read-only memory) and 4 kB of RAM (random access memory). 512 kB of non-volatile (flash) memory is also included. The Mica Mote suffers from poor radio communication performance, however, and an upgraded model was necessary.

In 2002, Crossbow introduced the Mica2, which improved upon the radio performance of the previous Mica Mote (Crossbow 2007b). Upgrades to the microcontroller were included, as well. The MicaZ – the most recent version of the Mica Mote from Crossbow – is similar to the Mica2, but it features an 802.15.4 2.4 GHz radio and the module's physical dimensions are smaller.

Desiring a smart sensor module with lower power consumption than that of the Mica modules, researchers at Berkeley developed the Telos mote in 2004 (Polastre et al. 2005). The researchers chose a microcontroller with low power requirements and quick transition times between operating modes. The Telos, much like the Mica motes, features an onboard ADC, a potential limitation in sensor design flexibility.

Intel released a new smart sensor platform in 2003 called the iMote, which was the culmination of collaboration between Intel Research Berkeley Laboratory and UC Berkeley (Kling 2003). The second generation of the Intel Mote, called the Imote2, was introduced in more recent years (Kling et al. 2005). The Imote2 functions on a low-power X-scale processor from Intel (PXA27x). The processor speed can be adjusted based on application needs, allowing peak performance without consuming unnecessary amounts of power. The Imote2 also lacks an onboard ADC, leaving significant flexibility in the sensor design for this platform.

A summary of these commercially available, open-source wireless sensor platforms is presented in Table 2.1. As can be seen, the Imote2 offers superior performance in processor speed to it contemporaries, and offers more RAM. The Imote2's superior features make it the most ideal commercially available, open-source WSS platform that is feasible for the high computational demands of many SHM applications (Rice and Spencer 2009).

## **2.2 Power consumption and management of the Imote2**

The Imote2 is the only commercially available smart sensor platform that meets the needs of high data throughput applications such as structural health monitoring (SHM); however, these performance characteristics are not achieved without sacrificing in another area: power consumption. As seen in Table 2.1, the Imote2 draws more power than its contemporaries when in an active state. The increased power consumption hints at the necessity for smart power management schemes. Without an intelligent approach to power management, the traditional form of power supply on the Imote2 – non-rechargeable batteries – will limit the feasibility of long term SHM applications. These limitations stem from the necessity to swap batteries on a frequent basis, perhaps on modules located in hard-to-access areas. To be effective, the power management schemes should focus on minimizing power consumption as well as perpetuating the supply of power.

Rice and Spencer (2009) detail a collaborative project between researchers in civil engineering and computer science at the University of Illinois at Urbana-Champaign, called the Illinois Structural Health Monitoring Project (ISHMP). The objective of the ISHMP is to eliminate the complexity associated with developing wireless smart sensor network (WSSN) applications. The ISHMP developed a framework for SHM which provides a number of services necessary to provide high-quality sensor data and communicate it effectively throughout the network. It also provides a broad selection of numerical algorithms. This software is available at http://shm.cs.uiuc.edu/.

	Mica2 (Crossbow <sup>1</sup> )	MicaZ (Crossbow)	Telos(B)/Tmote Sky (MoteIV <sup>2</sup> )	Imote2 (Crossbow)
Processor	ATmega128L	ATmega128L	TIMSP430	XScalePXA271
Bus Size (bits)	8	8	16	32
Processor Speed (MHz)	7.373	7.373	8	13 – 416
Program Flash (bytes)	128 K	128 K	48 K	32 M
EEPROM (bytes)	512 K	512 K	N/A	N/A
RAM (bytes)	4 K	4 K	1024 K	256 K SRAM 32 M SDRAM
Radio Chip	CC1000	CC2420	CC2420	CC2420
ADC resolution (bits)	10	10	12	N/A
ADC channels	8	8	8	N/A
Digital Interface	DIO, I2C, SPI	DIO, I2C, SPI	I2C, SPI, UART, USART	I2C, SPI, GPIO, UART, PWM, SDIO, USB
Active Power (mW)	24	24	10	44 @ 13 MHz 116 @ 104 MHz 570 @ 416 MHz
Sleep Power (µW)	75	75	8	100
Primary Battery	2 x AA	2 x AA	2 x AA	3 x AAA

Table 2.1 Comparison of commercially available smart sensor platforms.

1. Now MEMSIC

2. Now Sentilla

For the applications available from the ISHMP, there are five primary power states of the Imote2 with a sensor board attached (Rice and Spencer 2009):

- 1. Deep sleep mode
- 2. Startup initial state when Imote2 is turned on or wakes from deep sleep mode
- 3. Imote2 processor @ 13 MHz (lowest operating speed)
- 4. Imote2 processor @ 104 MHz (intermediate operating speed)
- 5. Sensing with the Imote2 processor @ 104 MHz

The current draw – and thus the power draw – in each of the power states is dependent upon the hardware used. In 2009, ISHMP researchers introduced a high-fidelity sensor board for use with the Imote2, called the SHM-A board (Rice and Spencer 2009). This new sensor board addressed many of the shortcomings of the ITS400CA/B board provided by Crossbow. The SHM-A sensor board draws approximately twice the amount of current as the ITS400CA/B while sensing, but the power is shut off to most portions of the SHM-A board when it is not sensing. Consideration needs to be given to the sensor board in use when developing a power management strategy.

The other main hardware component to consider is the type of battery board being used with the Imote2. In Rice and Spencer (2009), the main two battery boards under consideration were the first generation Intel battery board and the newer Crossbow battery board (IBB2400CA). The primary difference between the two boards is that the Intel battery board features a buck-boost regulator, which regulates the power to the Imote2 at  $\sim$ 3.2 V. The Crossbow board lacks any such regulator. As a result of the regulator, the Intel battery board allows continued operation of the Imote2 even when batteries are nearly depleted, but it consumes power at all times (even when the Imote2 is sleeping, but it continue operating once the battery voltage drops below 3.2V. Both battery boards were studied in Rice and Spencer (2009) to demonstrate the effects yielded from different hardware selections. Figure 2.1 shows the current draw in each of the 5 power states.



Figure 2.1 Approximate current consumption of the power states for the Imote2 with different battery and sensor boards (Rice and Spencer 2009).

The current consumption values presented in Figure 2.1 can be used to determine the impact of various application parameters on the total power consumption of each node. Furthermore, a number of software/application parameters can be varied to minimize power consumption. The parameters, some of which are subject to change by the user, are presented here in Table 2.2 as a matter of completeness.

Category	Parameter	Description
Notwork	Network size	Number of nodes in network
network	Sontry notwork size	Number of nodes involved in
parameters	Sentry network size	ThresholdSentry
	Sampling Rate	RemoteSensing sampling rate
	Number of points	Number of data points in
Songing	Number of points	RemoteSensing
narameters	Number of channels	Number of channels measured in
parameters	Number of chaimers	RemoteSensing
	Number of Remote Sensing events	Number of <i>RemoteSensing</i> events per
	Number of Remotesensing events	day
	Synchronization wait time	Time before sensing starts to
	Synchronization wait time	synchronize the network
		Extra time added to the total time the
RamotaSansing	Extra wait time	base station node waits between
wait times		sending the sensing command and
walt times		requesting data
		Additional extra wait time per node to
	Extra sensing delay per node	account for longer communication
		times in larger network
Success Alarm	Sleep interval	Sleep interval in SnoozeAlarm mode
times	Listen interval	Short wake/listen time in SnoozeAlarm
times	Listen interval	mode
ThursholdSoute	Check interval	Time between sentry node checks
times	Check sensing time	Time sentry node senses when checking
umes		data

Table 2.2 Power management optimization parameters (Rice and Spencer 2009).

As evidenced in Table 2.2, two of the categories to optimize for power consumption are the sleep interval and listen interval for *SnoozeAlarm*, which is a mode developed to save power by putting nodes in deep sleep mode when they are not involved in another application (Rice and Spencer 2009). In *SnoozeAlarm*, the node sleeps for a period of time and then wakes for a short listening period. This sleeping/waking process is repeated until a command is received to participate in another function. Figure 2.2 depicts the operation of a node using *SnoozeAlarm* mode. By utilizing *SnoozeAlarm* on the Imote2, the power consumption is dramatically decreased as compared to that of the Imote2 without *SnoozeAlarm* enabled.



Figure 2.2 SnoozeAlarm timing (Rice and Spencer 2009).

Beyond using *SnoozeAlarm* to limit the power consumption of the Imote2, Rice and Spencer (2009) also take advantage of the fact that the Imote2 features a scalable processor. By decreasing the speed of the processor during less demanding tasks – such as time synchronization – and then increasing the speed only when necessary – such as during sensing – the power consumption is minimized.

After implementing the previously mentioned power-saving measures, Rice and Spencer (2009) performed a study to estimate the battery life of an Imote2 running in a WSSN. To remain consistent with full-scale validation test, the authors estimated the life of 3 D-cell alkaline batteries. For these batteries, it was experimentally determined that the voltage drops significantly during sensing – when the current draw is large – and then recovers almost completely to the original voltage level after sensing is completed. This battery behavior is important to consider because the lowest voltage experience during sensing must remain above the minimum voltage required by the sensor board/battery board combination being used on the Imote2. Figure 2.3 depicts the voltage drop behavior during sensing.



Figure 2.3 RemoteSensing voltage drop and recovery (Rice and Spencer 2009).

The values in Table 2.3 were determined experimentally, and show the maximum and minimum battery voltages for all combinations of battery boards and sensor boards. The parameters used in the battery life study are shown in Table 2.4, and the estimated battery life of 3 D-cell alkaline batteries is shown in Table 2.5.

# Table 2.3 Voltage ranges for each battery board/sensor board combination(Rice and Spencer 2009).

Battery Board	V <sub>min ITS</sub>	$V_{max}$	V <sub>min SHM-A</sub>	V <sub>range SHM-A</sub>	V <sub>range ITS</sub>
Intel	2.9	4.8	2.9	1.9	1.9
Crossbow	3.6	4.7	3.8	0.9	1.3

# Table 2.4 Network and sensing parameters for power consumption parameter evaluation (Rice and Spencer 2009).

Parameter	Value
Network size, <i>n</i>	30
Number of <i>RemoteSensing</i> events per day, $n_{RS}$	2
Sampling rate, <i>fs</i>	100 Hz
Channels sampled, <i>ch</i>	3
Number of data points, d	10,000
Node order number, <i>i</i>	[0.5n]
Number of sentry nodes, $n_s$	[0.25n]
ThresholdSentry check interval, $t_{TS int}$	15 min
<i>ThresholdSentry</i> check time, $t_{TS check}$	20 sec
<i>SnoozeAlarm</i> duty cycle, $\delta_{SA}$	4.76%
Startup duty cycle, $\delta_{start}$	6.7%

# Table 2.5 Estimated service life (days) for 3 D-cell batteries with various hardware combinations (Rice and Spencer 2009).

	Sensor Board			
Dattany Doord	SHM-A		ITS400CA	
Battery Board	Sentry	Non-Sentry	Sentry	Non-Sentry
Intel	63	66	62	63
Crossbow	49	52	57	59

While the previous efforts to minimize power consumption have been significant, they are only part of the solution to achieving autonomous WSSNs. As indicated in Table 2.5, even with power saving measures in place, the network can run uninterrupted for only  $\sim$ 60 days. Requiring a change of batteries every two months is not ideal for an autonomous network. The key, therefore, is to couple the power saving measures with innovative power supply measures. An effective method to harvest ambient energy and supply it to the nodes in a WSSN is necessary to achieve full autonomous operation.

## 2.3 Energy Harvesting

Though minimizing power consumption can significantly extend the battery life of a wireless smart sensor (WSS), ambient energy must also be harnessed and utilized by the WSS to ultimately create a long-term power supply. This process of extracting ambient energy and converting it into usable energy is known as energy harvesting. Implementing effective energy harvesting techniques in a wireless smart sensor network (WSSN) can eliminate the need to frequently replace batteries, and thus eliminate additional costs to maintain the network. Because energy harvesting has these advantages, the amount of research in the area has been increasing at a tremendous rate in recent years.

The main sources of ambient energy are sunlight, thermal gradient, human motion, vibration, and acoustic noise. Multiple articles reviewing the prospects of ambient energy sources for harvesting can be found in the literature (Glynne-Jones and White 2001; Roundy et al. 2004; Qiwai et al. 2004; Mateu and Moll 2005; Paradiso and Starner 2005). Roundy et al. (2004) compare the power density of available harvesting technologies, as shown in Table 2.6. The authors conclude that an energy harvester can provide a better solution than using batteries alone, especially for systems whose desired lifetime is longer than one year. Paradiso and Starner (2005) made a similar comparison ambient energy sources, shown in Table 2.7, but they focus on slightly different sources. Glynne-Jones and White (2001), Qiwai et al. (2004), and Mateu and Moll (2005) all provide the basic principles associated with energy harvesting techniques, including piezoelectric, electrostatic, and thermal energy. The reports all suggested combining the use of multiple energy harvesting techniques for one application to increase the overall harvesting efficacy in various situations. From the numerous reviews of energy harvesting technologies, it is evident that a harvester may be integrated into a structural health monitoring (SHM) system to provide a near unlimited supply of power.

Several conceptual designs of energy harvesters have been proposed for structural health monitoring (SHM) applications. For instance, Pfeifer et al. (2001) assessed the feasibility of using self-powered sensor tags to monitor the health of a structure. In the report, a piezoelectric patch powered a microcontroller used to operate the sensor array, perform local computing, and save the results into a radio frequency (RF) identification tag. The data was stored in nonvolatile memory to be subsequently retrieved by a mobile host. In laboratory experiments, the piezoelectric harvester delivered enough power to the microcontroller for 17 seconds of operation.

Discenzo et al. (2006) created a self-powered sensor node for monitoring the condition of a pump. The node was able to perform sensing, do local processing, and telemeter the results to a command center. To self-power the node, a piezoelectric energy harvester was used. The device was mounted to an oil pump, and a piezoelectric beam harvested the energy from the pump vibration. The maximum energy created was 40mW.

Another self-powered system was proposed by James et al. (2004) for condition monitoring applications. The device used low-power accelerometers for sensors, and was powered by a vibration-based electromagnetic generator. The generator could provide a constant output of 2.5 mW. Similar to this self-powered system is a design proposed by Elvin et al. (2002) which was powered by piezoelectric patches. Both of these designs, however, lack any local computing capability; they only transmit the direct sensor readings, a great inhibitor when considering SHM applications.

Harvesting Technology	Power density
Solar cells (outdoors at noon)	$15 mW/cm^2$
Piezoelectric (shoe inserts)	$330\mu W/cm^3$
Vibration (small microwave oven)	$116\mu W/cm^3$
Thermoelectric (10°C gradient)	$40\mu W/cm^3$
Acoustic noise (100dB)	$960 n W/cm^3$

Table 2.6 Power Densities of Harvesting Technologies (Roundy et al. 2004).

# Table 2.7 Energy Harvesting Demonstrated Capabilities(Paradiso and Starner 2005).

Energy Source	Performance
Ambient radio frequency	$<1 \mu\text{W/cm}^2$
	$100 \text{ mW/cm}^2$
Ambient Light	(directed toward bright sun)
Ambient Light	$100 \mu\text{W/cm}^2$
	(illuminated office)
Thermoelectric	$60 \mu \mathrm{W/cm}^2$
Vibrational microganarators	$4 \mu\text{W/cm}^3$ [human motion (Hz)]
vibrational incrogenerators	$800 \mu\text{W/cm}^3$ [machines (kHz)]
Ambient airflow	$1 \text{ mW/cm}^2$
Push buttons	$50 \mu\text{J/cm}^2$
Hand generators	30 W/kg
Hool strike	7 W potentially available
	(1 cm deflection at 70 kg per 1 Hz walk)

Inman and Grisso (2006) proposed an autonomous sensor node that combined two energy harvesting technologies: ambient vibration and temperature gradient. It contained a battery charging circuit, local computing capabilities, active sensors, and wireless transmission. The authors reported that the elements would be unobtrusive compared to the system being monitored.

As indicated in Table 2.6 and Table 2.7, solar energy harvesting is perhaps the most powerful of the available harvesting technologies. Raghunathan et al. (2005) systematically analyzed the components, design choices, and tradeoffs involved in designing a solar energy harvesting module. The report illustrated the importance of power management, and presented an efficient solar harvesting module called the Heliomote. The Heliomote allowed for near-perpetual operation of the Mica2 mote.

Although significant strides have been made in the area of energy harvesting for SHM applications, further research is required to devise an appropriate solution for the Imote2 WSS platform. In the case of piezoelectric energy harvesters, the power produced is directly proportional to the vibration frequency. Since the natural vibration frequencies of civil infrastructure systems are low, the power produced with piezoelectric harvesters (e.g., 40mW) is below that required to maintain operation with the Imote2. In the case of the self-powered systems proposed by James et al. (2004) and Elvin et al. (2002), both designs lack any local computing capability; they only transmit the direct sensor readings, a great inhibitor when considering SHM applications. The research presented in

this report seeks to devise an effective energy harvesting system for use with the Imote2 platform.

## 2.4 Sensor data storage on the Imote2

The Imote2's performance characteristics make it the most suitable commercially available wireless smart sensor (WSS) platform today. The enhanced performance of the Imote2 comes at a tradeoff to power consumption, and thus a smart, comprehensive power management strategy is in order. To increase the Imote2's efficacy as an autonomous WSS, it is also critical to address the issue of data storage. The current method of collecting data on many Imote2 networks relies on the use of a gateway node and base station, without the option to keep the data on any leaf nodes, potentially resulting in data loss if a power failure occurs or communication is disrupted.

The tool developed as part of the Illinois Structural Health Monitoring Project (ISHMP) Services Toolsuite to collect sensor data from multiple sensors is called *RemoteSensing*. This tool also provides the basis for most of the distributed SHM applications available from the ISHMP. The *RemoteSensing* application employs the use of a state machine to determine the timing and flow of the application across an entire network. This state machine provides a means to determine how an application behaves when it is in a particular state. The communication between the gateway node and leaf node is handled by *RemoteCommand*, which allows the sensor nodes to process the designated task when a command message is received, and returns the list of responsive nodes and requested data to the gateway node (Sim and Spencer 2009). Figure 2.4 illustrates the flowchart and state machine for *RemoteSensing*.

As seen in the state machine illustration in Figure 2.4, the sensor data collected on leaf nodes is sent back to the gateway node following the completion of a sensing event. This flow of data leaves the network susceptible to data loss in the event of power failure in one of the nodes or communication problems between nodes. The autonomous monitoring capabilities of WSSNs using Imote2s can be enhanced by modifying the state machine to allow sensor data to be stored in non-volatile memory or leaf nodes. This storage technique creates a redundancy that minimizes data loss.

## **2.5** Topology of a wireless smart sensor network

This research report contains wireless smart sensor terminology that may be unfamiliar to the reader, and thus a brief introduction to the topology of such networks is given here. A WSSN is comprised of three basic units: 1) a base station, 2) a gateway node, and 3) leaf nodes. The three units are depicted in Figure 2.5.

The base station is typically a data acquisition system on which the sensor data will be permanently stored. The base station also provides the means for users to communicate with nodes in the network. This communication can be done remotely through the internet, or locally using the keyboard of the base station.

The gateway node is connected to the base station, and it transmits all of the sensor data to the base station for permanent storage. This node is used to initiate commands on all leaf nodes, and usually does not perform in sensing.



Figure 2.4 Flowchart for *RemoteSensing* application. Boxes represent states, arrows represent transitions, and arrow labels indicate conditions or actions needed for the transition to occur.

The leaf nodes are used to actually perform sensing and computations, and then transmit the data back to the gateway node. Commands on leaf nodes are initiated by the gateway node. These nodes are not in direct communication with the base station.

## 2.6 Summary

The background presented in this chapter reveals the superiority of the Imote2 wireless sensor platform for high data-throughput SHM applications. The Imote2 has been the target of many applications developed for SHM, especially by the Illinois Structural Health Monitoring Project (ISHMP). Despite its superior performance characteristics, the Imote2's heavy power consumption is a limitation for realizing long-term autonomous WSSNs.

Researchers with the ISHMP have successfully implemented strategies to reduce the power consumption of the Imote2 while running in a WSSN. By utilizing *SnoozeAlarm*, studies show that the Imote2 can operate up to 60 days in a network without requiring a change of batteries. Implementing this power minimization strategy is one side of a smart power management scheme, and to complete the scheme requires a long-term supply of energy into the system.



Figure 2.5 Topology of a typical WSSN of Imote2s.

Energy harvesting methods represent a promising method to supply long-term energy into a WSS module and realizing a smart power management scheme. Previous efforts to utilize energy harvesting measures for SHM applications have shown good results, but have not been applied to the Imote2. Of the myriad energy harvesting techniques, photovoltaic energy harvesting is one of the most reliable and mature methods. Utilizing photovoltaic panels can eliminate the need for consistent battery replacements now required in WSSNs.

To increase the autonomy of WSSNs, the sensor nodes should be able to utilize non-volatile memory for sensor data storage. Rather than sending data back to a gateway node at the base station, as is traditionally done, storing on local memory can save data in the case of power failure or communication loss.

The research presented in this report seeks to address the problems identified herein by providing a solar energy harvesting system compatible with the Imote2. Additionally, software applications will be created to utilize non-volatile memory and allow for data retrieval even after power failure or communication failure. All contributions made in this report will be open-source and made available to the public to encourage further advancements in these areas, and ultimately improve the effectiveness of autonomous monitoring for SHM applications.

## SOLAR ENERGY HARVESTING

Solar energy harvesting using photovoltaic cells represents one of the most mature and reliable techniques available for utilizing ambient energy in a wireless smart sensor network (WSSN). As described in Section 2.3, it has the potential to produce 100 mW/cm<sup>2</sup> of power, far more than most other harvesting technologies. With the large energy demands of high-performing wireless smart sensor (WSS) platforms such as the Imote2, solar energy harvesting is an ideal way to provide power. First, an overview of the technology behind solar cells is given, followed by a discussion of the variation in types of solar cells. Next, a description of various rechargeable battery chemistries is discussed, including advantages and disadvantages of each type. Ultimately, the reader will gain a solid understanding of the various components involved in solar energy harvesting.

## 3.1 Photovoltaic cells

In brief, photovoltaic (PV) cells – commonly called solar cells – convert the sun's energy into usable electricity. Photovoltaic cells are made of materials known as semiconductors like silicon, the most commonly used PV semiconductor. Silicon has only four valence electrons in its outer shell, where it desires to have a full eight. Silicon atoms thus share electrons with other silicon atoms to form a crystal. In PV cells, the silicon is mixed with impurities like phosphorous atoms, which have five valence electrons – one more than silicon. The extra phosphorous electron isn't bonded to a neighboring atom and is easy to break free. When the photons from the sun strike the PV cell, they are partially absorbed into the semiconductor material, transferring energy from the light to the semiconductor. The energy loosens electrons and allows them to flow freely. Half of the PV cell is mixed with phosphorous or similar negative atoms, and half is mixed with boron - with three valence electrons. The negative and positive type silicon combined together forms an electric field. Each PV cell has at least one electric field that forces the freed electrons to flow in a certain direction. This flow of electrons is the current. Placing metal contacts on the top and bottom of a PV cell allows the current to be drawn off and used externally. The current, coupled with the cell's voltage, define the power that the PV cell can produce. The operation of a PV cell is illustrated in Figure 3.1.

The basic construction of PV panels is based on the PV cell, which are often connected together and encapsulated in one module. The modules commonly include a sheet of glass on the sun side to allow light to penetrate while still protecting the semiconductor cells from damage. The cells within a module are normally connected in series to increase the overall voltage of the module. (To prevent current flow from a producing cell into a dead or shaded cell, many PV modules utilize bypass diodes, allowing at least partial power output in shade.) The modules can then be connected in parallel to increase the output current, if desired. To prevent electricity from flowing back into the solar module, a blocking diode is commonly used between the module output and its target input. This type of common construction is illustrated in Figure 3.2.



Figure 3.1 Operation of a PV cell (Aldous 2000).



Figure 3.2 Basic structure of a generic silicon PV cell (Aldous 2000).

In addition to the basic construction of PV modules, it may also be helpful to understand the difference between two prominent cell types: monocrystalline and polycrystalline. Monocrystalline cells are cut from silicon that was derived from a single crystal, whereas polycrystalline cells are cut from multifaceted crystalline material, meaning it grows in multiple directions. Traditionally, monocrystalline cells have been more efficient at converting sunlight into usable electricity, but recent developments in polycrystalline technology have closed the performance gap between the two. The easiest way to identify a polycrystalline cell is that it will exhibit a shattered appearance, whereas the monocrystalline cell looks homogeneous. This difference is illustrated in Figure 3.3.

When considering the use of solar PV panels for use in WSSNs, it is crucial to understand their voltage and current characteristics. Raghunathan et al. (2005) performed a study to characterize a 3.75" x 2.5" panel from Solar World Inc., the 4-4.0-100. This panel is typical of the commercially available panels, and the results of the study can be extended to similar panels. In the study, the authors noted that panels are characterized by two parameters, the open circuit voltage and the short circuit current. These two parameters are found on the x- and y- intercepts of the V-I curve shown in Figure 3.4. From Figure 3.4, a few observations are made. First, it is evident that the solar panel behaves as a voltage limited current source. Additionally, an optimal operating point exists, meaning that power output from the panel is maximized at that point. Finally, as the amount of solar radiation decreases, the short circuit current decreases; however, the open circuit voltage remains nearly constant (Raghunathan et al. 2005). Understanding these characteristics is beneficial in achieving an effective solar energy harvesting system.



Figure 3.3 Polycrystalline PV cell (left) and monocrystalline PV cell (right).



Figure 3.4 Measured V-I characteristics of the Solar World 4-4.0-100 solar panel (Raghunathan et al. 2005).

Though solar energy harvesting with PV cells represents a reliable, promising method for powering WSSNs performing SHM, some shortcomings of solar harvesting still need to be addressed. For instance, it is clear that the sun will not shine on solar panels 24 hours a day for the entire year. PV panels also act as current sources, making it difficult to supply a constant voltage. Thus, despite the power output available with solar panels, they are not capable of supplying power directly to the WSS modules. To remedy this problem, an energy storage device is needed. Perhaps the best known and most mature energy storage device is the rechargeable battery.

## **3.2** Rechargeable batteries

Rechargeable batteries represent a mature, reliable energy storage technology. To increase the effectiveness of solar energy harvesting, batteries can be used to store the energy from the solar panel, and subsequently to power the wireless smart sensor (WSS) module. In 2007, Casciati and Rossi listed three requirements of a battery for use in an energy harvesting system, which are:

- 1) The battery must be rechargeable;
- 2) The battery must present a high energy density;
- 3) The battery must show a low self-discharge rate, so that it can survive long periods without supply.

Items 2 and 3 in the prior list of requirements are becoming ever more crucial in light of the current performance, and hence energy consumption, of today's WSSs. Unfortunately, the world is still waiting on a technological breakthrough in battery performance. The capacity of batteries has improved slowly in the past 30 years, whereas computational capabilities have dramatically increased, as illustrated in Figure 3.5. Despite the lagging performance of batteries, however, the current rechargeable chemistries are sufficient for energy harvesting systems if selected appropriately.



Figure 3.5 Battery capacity versus processor performance (Park et al. 2008).

Five primary rechargeable battery types exist in today's market. They are Nickel-Cadmium (Ni-Cd), Nickel metal hydride (Ni-MH), sealed lead acid (SLA), Lithium-ions (Li-ions), and polymer lithium-ions (Polym.-Li or Li-poly). Note that Lithium-ions and polymer lithium-ions are often grouped together because they exhibit the same or similar behavior, and they will be referred to as Li+. Of these five types, SLA and Ni-Cd batteries not suitable for energy harvesting systems. The reason SLA batteries are seldom

used is because they have relatively low energy density, while Ni-Cd batteries suffer from capacity loss caused by shallow discharge cycles, often called the memory effect. Forgoing the use of SLA and Ni-Cd batteries leaves a choice between Ni-MH and Li+ batteries. The choice is not entirely generalized, as there are advantages to each type. Li+ batteries are more efficient, have a longer cycle lifetime, and exhibit a lower selfdischarge rate. They are, however, more expensive than Ni-MH batteries. The properties of these five battery types are summarized in Table 3.1.

Cell type	Ni-Cd	Ni-MH	SLA	Li-ions	PolymLi
Energy density (Wh/Kg)	50	75	30	100	175
Life cycle (charges- discharges)	1500	500	200-300	300-700	600
Self-discharge (charge % at time)	60% 4 months	15% 1 month	60% 24 months	40% 5 months	8% 1 month
Nominal voltage (V)	1.25	1.25	2	3.6	2.7

 Table 3.1 Properties of five classes of existing rechargeable batteries (Casciati and Rossi 2007).

In addition to the characteristics summarized in Table 3.1, it is also beneficial to know the run time of any particular battery. To select an appropriate battery, the conditions under which battery cells are rated should be understood. The standard rating of a cell battery if abbreviated as *C* and is the capacity of a new cell subjected to constant-current discharge at room temperature. The capacity, however, may actually vary inversely with discharge rate, so capacity ratings depend on the discharge rate used. As an example, Figure 3.6 illustrates that the effective capacity of a lithium-ion cell is decreased as the discharge rate is increased. This phenomenon is called the capacity offset, and is exhibited by most cell chemistries. When considering the use of batteries in SHM applications, this capacity offset can be beneficial; the relatively low current consumption of the WSS modules (tens of mA) suggests that the capacities realized from the batteries will exceed their rated capacities.

As a means to further assess the suitability of certain battery cell chemistries for use in energy harvesting systems, it is useful to know the fashion in which each cell type discharges. This discharge information is useful because some WSS platforms will not perform reliably if the power supply voltage diminishes below a certain point. For example, the Imote2 equipped with the SHM-A sensor board will not operate if the voltage is below 3.8 V. The discharge curves shown in Figure 3.7 provide a means of predicting the voltage of each battery type over its cycle time. Of particular interest is the fact that the Ni-MH and Li+ batteries yield a fairly constant voltage during their discharge time. They begin to drop in voltage only after about 85 percent of the battery has been discharged. These discharge characteristics are ideal when the load requires a high voltage.



Figure 3.6 Capacity offset of Li-ion cell discharged at various rates (Woodbank 2005).



Figure 3.7 Discharge curves of various cell chemistries (Woodbank 2005).

## 3.3 Summary

Utilizing solar energy harvesting can be a reliable and effective way to provide power to WSSNs. Solar photovoltaic panels can produce sufficient power to recharge batteries, and they represent a mature technology that has proven effective, making them ideal for WSS platforms such as the Imote2.

Rechargeable battery performance has not kept up with the performance of other electronics, but they can still be utilized to supply ample amounts of power if chosen appropriately. Lithium-polymer batteries provide many advantages over other chemistries, such as high energy density, low self-discharge rate, long cycle lifetime, and an ideal discharge curve. With all of these advantages, Lithium-polymer batteries are the ideal chemistry choice for use in an energy harvesting system.

Combining the use of photovoltaic panels and rechargeable batteries can result in a long-term energy supply for WSSNs. With the appropriate selection of panels and batteries, WSSN operation can continue without the need for swapping batteries, effectively increasing the autonomy of these networks.

# IMPLEMENTATION OF SOLAR ENERGY HARVESTING ON THE IMOTE2

The Imote2 is the ideal wireless smart sensor (WSS) platform to take advantage of energy harvesting technology. With its advanced computational ability, the Imote2 is well-suited for many structural health monitoring (SHM) applications requiring high sampling rates. To compensate for its relatively high power consumption, a smart power management scheme needs to be implemented on the Imote2. One critical aspect of this power management scheme is perpetuating the power supply through energy harvesting strategies. With solar energy harvesting representing a mature, reliable, and powerful technique, it is a strong choice for SHM applications with the Imote2. This chapter will detail the process of implementing a solar energy harvesting solution on the Imote2. First, a briefing on the selection of solar panel and rechargeable battery is given. Next, an overview is given regarding the hardware modifications necessary to realize a successful solution. Finally, the software used to recharge the battery is discussed, including charging parameters. The goal of this chapter is to detail all of the steps involved in implementing an efficient solar energy harvester on the Imote2.

## 4.1 Solar panel selection

In determining the proper photovoltaic (PV) solar panel for an energy harvesting system, the panel characteristics outlined in Section 3.1 must be considered. In particular, the energy demands of the system should be known in order to select a panel that will yield its optimal power output. Additionally, the operating conditions of the wireless smart sensor network (WSSN) must be addressed, for the sizing of the solar panel heavily depends on the amount of sunlight in the operating area. Furthermore, WSS modules limit the acceptable voltage range for external sources, so knowing this range is essential to ensuring proper performance of the system. All of these issues are discussed in this section for the Imote2, and a solar panel is selected for full scale testing.

As mentioned in Section 2.2, significant efforts have been made to reduce the energy demands of the Imote2 for SHM applications; the average current draw is estimated to be under 15mA for the parameters listed in Table 2.4 (Rice and Spencer, 2009). Knowing the average current draw is the first step in determining a proper solar panel for the energy harvesting system. The next step is to consider the conditions in which the WSSN will be operating.

With the energy consumption of the system estimated, considerations need to be made regarding the operating conditions of the network. In particular, the amount of sunlight available in the network's region is a crucial parameter. To assist with determining the sunlight, the number of equivalent sun hours is published for regions around the world. Equivalent sun hours are the number of hours one can expect peak production from the solar panel. This research, as part of the Illinois Structural Health Monitoring Project (ISHMP), was conducted at the University of Illinois in UrbanaChampaign, and the number of sun hours for this region averages around 3.14 hours per day (Advanced Energy Group 2010).

Knowing the equivalent sun hours and the energy demands of the system, one can use a series of simple equations to approximate the minimum necessary PV panel dimensions. These are as follows:

$$Daily Consumption (mAh/day) = Current Draw (mA) \times 24h$$
(4.1)

Required Solar Panel Current 
$$(mA) = \frac{Daily Consumption (mAh/day)}{Avg. Sun Hours (h/day)}$$
 (4.2)

Following Eqs. (4.1) and (4.2) will yield a net charge of the battery used for energy storage (which is discussed in Section 4.2). Note that the daily consumption is given in units of mAh to remain consistent with the capacity units for batteries. Following Eqs. (4.1) and (4.2) for the central Illinois region yields a required solar panel current output of 115mA. With the minimum current output established, the voltage range of the solar panel needs to be established.

To establish the voltage range for a solar panel, consideration must be given to the components on the WSS module. The Imote2 is equipped with a power management integrated circuit (PMIC) to control charging of batteries, as well as to supply the processor with all the required voltage domains (Crossbow 2007a). The PMIC model is the DA9030 from Dialog Semiconductor, which allows programmable charging from 40mA to 1400mA. In addition to the charging current range, the DA9030 accepts input voltages for charging purposes between 4.6V and 10V (Dialog Semiconductor, 2005). The characteristics for a solar panel are summarized in Table 4.1.

 Table 4.1 Solar Panel Characteristics for use with the Imote2 in Illinois.

Output Voltage Range (V)	4.0 - 10
Output Current Range (mA)	115 - 1400

With the criterion established in Table 4.1, an appropriate solar panel can be selected for use in a solar energy harvesting system on the Imote2. Beyond the criterion in Table 4.1, it is also beneficial to consider the overall dimensions of the panel, as well as its cost. To maintain the price savings realized with WSSs (over traditional wired systems), the cost of the solar panel must be considered, and to keep the WSSs inconspicuous, the dimensions of the solar panel should be minimized. For these reasons, the Solarworld SPE-350-6 is selected for use in the ISHMP. The SPE-350-6 has a short circuit current of 350mA and an open circuit voltage of 9V (Solarworld, 2009). An photo of this panel is shown in Figure 4.1.



Figure 4.1 Solar panel (SPE-350-6) for the ISHMP.

## 4.2 Rechargeable battery selection

As mentioned in Section 3.1, solar panels cannot be used to directly power wireless smart sensor (WSS) nodes and thus should be used to supply energy to an energy storage device like a battery. The Imote2 is equipped with a PMIC to handle charging of batteries. The PMIC supports single cell Li-ion batteries at 4.1V and 4.2V, as well as Lipolymer packs (Crossbow 2007a). Selection of the appropriate battery for the Imote2, therefore, is narrowed to these chemistry types.

The merits of the Li+ type batteries were discussed in Section 3.2. In brief, they are energy dense, they do not suffer from memory effects, they have a large cycle life, and they self-discharge at a low rate. These characteristics make Li+ batteries ideal for use in an energy harvesting system.

In selecting the proper Li+ battery, considerations need to be given to things such as capacity, voltage rating, and built-in protection circuitry. Ideally, a battery should be selected with a high capacity to keep the system running if the average sun levels required for charging are not met on a particular day. The battery should have a protection circuit built in to prevent over discharge or over charge. For these reasons, the Powerizer Li-polymer battery from batteryspace.com is selected for use here. Its capacity is 10,000mAh, its nominal voltage is 3.7V, which can be charged up to 4.2V, and it contains a protection circuit to prevent damage from over discharging or charging. This battery is shown in Figure 4.2.



Figure 4.2 Rechargeable battery, Powerizer.

## 4.3 Hardware modifications

While the PMIC can be used to charge batteries on the Imote2, hardware modifications must be made to the Imote2 battery board to enable charging. If a solar panel is employed as an external power source without making the proper modifications, the Imote2 may be damaged. With the proper modifications, the nCHARGE\_EN pin on the Imote2 will be pulled to a position that routes the USB input to the Vchg pin of the PMIC, effectively activating the charging mode. The diagram in Figure 4.3 indicates how the power is routed when the nCHARGE\_EN pin is pulled into the low position.

To enable active charging on the Imote2, two modifications need to be made to the Crossbow battery board (IBB2400). (These modifications will not enable charging with the Intel battery board; only the Crossbow battery board should be used for this energy harvesting system.) The two necessary modifications are as follows:

- Populate position R3 with a 0 ohm resistor.
- Populate position R1 with a 0 ohm resistor.

The first modification will connect the nCHARGE\_EN pin to ground, which enables charging by rerouting the power as described previously. The second modification bypasses the polarization protection diode on the battery board. Without bypassing this diode, current is not able to flow back into the battery, a necessary process for charging. The locations of R1 and R3 on the battery board are shown in Figure 4.4.

When using the Li+ batteries with the energy harvesting system, the battery should be directly connected to the (+) and (-) terminals on the battery board, as shown in Figure 4.4. Also, when connecting the solar panel to the Imote2, the lead wires from the panel can be outfitted with a Mini-USB 5-pin male connector, which will fit in the female connector on the Imote2. The positive (+) wire should be connected to pin 1, while the negative (-) wire should connect to pin 4, the ground pin. The remaining three pins should remain unconnected. A diagram of the Mini-USB connector is shown in Figure 4.5 for pin references.



Figure 4.3 Power supply options for the Imote2 (Crossbow 2007a).



Figure 4.4 Battery board modifications for charging (R1 and R3 locations).



Figure 4.5 Mini-USB pins.

With all of the necessary hardware modifications in place, the system is set up for energy harvesting. The nCHARGE\_EN pin will be pulled low with the battery board attached, and the protection diode will be bypassed to allow current to flow into the battery. The energy harvesting system will not function appropriately, however, without proper software control, which is described in the next section.

## 4.4 Charging software

The Imote2 has a DA9030 PMIC from Dialog Semiconductor, which interfaces directly with Lithium battery packs and can handle an unregulated supply up to 10 volts. The charger supports constant current and constant voltage charging modes, as well as trickle charging. With the features of the PMIC combined with appropriate software for the Imote2, an effective charging scheme can be developed.

The charging block of the PMIC contains the following features (Dialog Semiconductor, 2005):

- Accurate current regulation, which is needed for constant current charging. Programmable from 40 to 1400mA in 100mA steps.
- Accurate voltage regulation, which is needed for constant voltage charging. Programmable from 4.0 to 4.35V in 50mV steps.
- Current monitoring, which is always active when the charger is on.
- Over voltage monitoring, which is always active when the charger is on.
- Temperature monitoring, which is needed to turn off charging when the battery temperature is too high or too low.

To elaborate on the first and second bullets, Lithium type batteries undergo a unique charging scheme when charged properly; they start in a constant current mode until the voltage of the cell is near 4.0 volts, and then they undergo charging in a constant voltage mode. Included in the ISHMP tool suite available at http://shm.cs.uiuc.edu/software.html is a module called PMICM.nc written by Lama Nachman and Robert Adler of the Intel Corporation. This module contains the code to control the charging of the Imote2 with an energy harvesting system. In this module, the current for the constant current mode and the voltage can be set. These values are changed by setting PMIC\_CC\_ISET() and PMIC\_CC\_VSET(), for current and voltage, respectively. For the ISHMP, the current is set to 500mA – well above the required 115mA for net charging – and the voltage is set to 4.2V – the necessary value to reach peak charge.

Though the charging parameters are set in PMICM.nc, further code is necessary to make the energy harvesting system function properly alongside *SnoozeAlarm* – the energy saving feature incorporated into many sensing applications available from the ISHMP. The module to allow proper charging with *SnoozeAlarm* is called *ChargerControl* and was developed as part of the research for this report. With the *ChargerControl* program enabled, each time the Imote2 awakes from sleep mode, it will check the battery voltage and the supply voltage. If the battery voltage is sufficient, it goes back to sleep mode. If the battery voltage is less than 3.9V and if the charging voltage is adequate (larger than 4.1V), the charging mode will be initiated. During charging, it regularly checks if the charging current is sufficient, and decides whether it will keep remain in the charging mode or go into sleep mode. Once a voltage level of 4.1V is achieved, charging is stopped. This process reduces the number of charging

cycles and increases the lifetime of the battery. This *ChargeControl* process works in conjunction with *SnoozeAlarm*.

A flow chart of these operations is shown in **Error! Reference source not found.**; the associated code is shown in Figure 4.7. To enable *ChargerControl*, the following line must be included in the Makefile for *RemoteSensing*, as well as other sensing application being employed:

#### ENABLE\_CHARGER\_CONTROL = 1



Figure 4.6 Flow chart of *ChargerControl* operation.

## 4.5 Summary

The Imote2 platform is well suited to take advantage of solar energy harvesting technology. The implementation discussed in this section details the selection of a solar panel and rechargeable battery for use with the Imote2 to create an energy harvesting system. The implementation of the energy harvester allows for long-term power to the sensor nodes, effectively completing the smart power management strategy.

```
module ChargerControlM
{
    provides {
        interface StdControl;
        command void setNoInterruptFlag();
    }
    uses {
        interface PMIC;
        interface SnoozeAlarm;
        interface Sleep;
        interface Timer;
    }
}
implementation
{
#include "pmic.h"
#include "FlashConstants.h"
#define CHARGER_CHECK_INTERVAL (30*1000) //30 seconds
    uint8_t sleepFlag, noInterruptFlag;
    command result_t StdControl.init()
    {
        return SUCCESS;
    }
    task void checkChargerTask()
    {
        uint8_t cval, bval;
        call PMIC.getChargerVoltage(&cval);
        call PMIC.getBatteryVoltage(&bval);
        trace(DBG_USR1, "Charger voltage = %.3f, battery voltage = %.3f.\r\n",
            CHARGER VOLTAGE(cval), BATTERY VOLTAGE(bval));
                                 "CHARGER VOLTAGE TARGET
        trace(DBG USR1,
                                                                            %f.
                                                                  =
CHARGER TURN ON BATTERY VOLTAGE = %f\r\n",
            CHARGER VOLTAGE(CHARGER VOLTAGE TARGET),
CHARGER_TURN_ON_BATTERY_VOLTAGE);
        if(cval > CHARGER VOLTAGE TARGET && BATTERY VOLTAGE(bval)
                                                                               <
CHARGER_TURN_ON_BATTERY_VOLTAGE) {
            call PMIC.enableCharging(TRUE);
        }
    }
    command result_t StdControl.start()
    {
#ifdef ENABLE_CHARGER_CONTROL
        post checkChargerTask();
#endif
        return SUCCESS;
    }
```

Figure 4.7 Code for *ChargerControl* to initiate charging.

# NON-VOLATILE MEMORY STORAGE

Increasing the autonomy of wireless smart sensor networks (WSSNs) can be achieved by utilizing non-volatile memory for sensor data storage. As discussed in Section 2.4, traditional sensing schemes for applications in the ISHMP Toolsuite involve sending the sensed data back to a base station node immediately following the completion of a sensing event. Problems can arise, however, if battery power is limited, if communication problems are experienced in the network, or if a base station is unavailable. To mitigate these problems, and increase the autonomy of WSSNs, sensor nodes should have the option of storing their sensed data in local, non-volatile, flash memory. This chapter describes an application developed for this research that achieves exactly that - it stores sensed data to flash memory on the Imote2. First, an overview of a helpful application SensingUnit is described. Next, the newly developed called application, *RemoteFlashSensing*, is described, followed by instructions on the use of the application. The goal of this chapter is to provide the reader with insight into the flash storage option on the Imote2.

# 5.1 SensingUnit

*SensingUnit* is a service component in the ISHMP Services Toolsuite that performs synchronized or unsynchronized sensing and outputs the measured data. A complete description of this service is given in Sim and Spencer (2009); the pertinent details are included herein for completeness. *SensingUnit* is located in the directory \$SHMROOT/tools/SensingUnit in the ISHMP Services Toolsuite.

Because sensing is required in all SHM applications, *SensingUnit* is a good starting point for the development of new applications. In the case of storing the sensor data into flash memory, *SensingUnit* can be used to output the measured data into an application that organizes the data and stores it into flash memory.

## 5.1.1 *SensingUnit* state machine

In similar manner to *RemoteSensing*, a state machine is utilized to control the timing and flow in *SensingUnit*. States are defined based on the task of each node in a WSSN using *SensingUnit*, and transitions between states are triggered by events such as the completion of sensing. For instance, the default state of a leaf node is "DISABLED", which is changed to "INIT" during initialization, and then to "SYNC" when time synchronization commences. The state is changed to "SENSING" when synchronization is complete. While in the "SENSING" state, the leaf node measures data. This process is illustrated in Figure 5.1 for both the leaf and gateway nodes.



Figure 5.1 Flowchart of SensingUnit (Sim and Spencer 2009).

SensingUnit provides an interface so that it may be used as a component in higher-level applications. The higher-level application utilizing SensingUnit calls a command to perform a specific task. Subsequently, and event handler is triggered when a specific event takes place. The commands and event handlers provided by the SensingUnit interface are as follows:

#### Interface for gateway node:

- Command **setNodes** tells *SensingUnit* which sensor nodes are supposed to measure data
- Command **setParameter** configures the parameters for sensing (sensing channel information, the length of data, sampling rate, and an option for synchronized sensing)
- Command **startSensing** causes *SensingUnit* to start sensing based on the previously set parameters
- Command reset resets *SensingUnit* in the gateway node
- Event handler **done** is triggered when *SensingUnit* completes its task

#### Interface for leaf node:

- Command **reset** resets *SensingUnit* in the leaf node
- Event handler **done** is triggered when *SensingUnit* completes its task

In an application that uses *SensingUnit*, the commands **setNodes**, **setParameters**, and **startSensing** are called sequentially to begin sensing, and the event handler **done** is triggered at the completion of *SensingUnit*. Thus, *SensingUnit* can be easily embedded in higher-level applications, as illustrated in Figure 5.2.



Figure 5.2 Schematic view of the SensingUnit interface (Sim and Spencer 2009).

# 5.2 RemoteFlashSensing

*RemoteFlashSensing* is an application developed for the ISHMP Toolsuite that utilizes *SensingUnit. SensingUnit* provides the interfaces for specifying necessary parameters and accessing sensor data, and *RemoteFlashSensing* stores the sensor data to non-volatile, flash memory. By storing the measured data in flash memory, it remains available for retrieval at any time in the future. This feature is especially beneficial if the leaf nodes experience troubles in communicating back to the gateway node; rather than losing the data, it remains on the leaf node for later retrieval. This section describes how *RemoteFlashSensing* works, and gives instructions on how to run the application.

## 5.2.1 How RemoteFlashSensing works

*RemoteFlashSensing* performs two primary functions while operating in a WSSN: 1) It writes the sensor data into flash memory after sensing and 2) it reads the sensor data back from flash memory when instructed to do so.

#### Writing into flash

Taking advantage of the *SensingUnit* interfaces, *RemoteFlashSensing* is supplied with a sensor data structure upon the completion of a sensing event. The measured sensor data is actually located within multiple channel buffers, and so the sensor data structure contains pointers to the locations of each channel buffer. To write the measured data into flash memory, however, all of the data must be contained in one long buffer. This buffer must include the sensor data structure, the measured sensor data, and the data timestamps if the data was not resampled. To facilitate the temporary storage of the previous three items in one location, adequate memory is first allocated in SDRAM, and subsequently the packed data is stored in SDRAM. The code used to pack the entire sensor data together in this manner is shown in Figure 5.3. Also include in this code is a variable that indicates the size of the packed sensor data, a necessary component for writing to flash memory.

Immediately after the parameters for *RemoteFlashSensing* are set, the phase to erase the memory is initiated. The flash memory blocks that are reserved for saving sensor data are first checked. If any of the blocks is not empty, they will then be cleared. With the sensor data successfully packed after sensing, *RemoteFlashSensing* initiates the writing phase by posting tasks to write the sensor data into flash. Multiple tasks may be needed if the data is long. Both the erasing and writing of flash are handled by commands provided in the **FlashC** interface. The flash writing process relies on knowledge of the size of the sensor data to flash is shown in Figure 5.4. At this point in the operation, the sensor data is safely stored in flash memory, awaiting its retrieval.

When the gateway node is ready to retrieve the stored sensor data, the reading phase of the operation is initiated using *RetrieveFlashData*. Upon initiation of the reading phase, the gateway node requests that the leaf node read the size of the data from the predefined flash address defined in flash writing phase. Subsequently, *RetrieveFlashData* utilizes the predefined flash address and the extracted data size to send the data to the gateway node, where it is unpacked using the code shown in Fig. 5.5. Finally, the measured data is saved to an output file. With the background outlined in this section, the next section provides instruction for use of the *RemoteFlashSensing* application.

#### 5.2.2 How to operate RemoteFlashSensing

#### Step 1: Preparation

The first step in operating the *RemoteFlashSensing* application is to compile the source code to a binary file, and install it on each Imote2 sensor. Open a cygwin window and change directories to the location of *RemoteFlashSensing*:

#### cd \$SHMROOT/tools/RemoteFlashSensing

Using a USB-MiniB cable to connect the Imote2 to the computer, run the following command to compile and install the application on the first node:

```
make imote2 install
```

```
command
         result_t FlashService.packSensorData(SensorData *sdata2,
                                                                         uint8_t
**data, uint32 t *size, uint32 t *max)
{
      uint8 t i;
      uint32_t sdidx, len;
      uint8 t *sdata1;
      SensorData *sdata;
      for (i = 0, sdidx = 0; i < MAX_SENSOR_CHANNELS; i++) {</pre>
          sdidx += sdata2->channels[i].size * sizeof (uint16 t);
      }
      len = 2*sizeof (uint32 t) +sizeof (SensorData) + sdidx;
      if ((sdata1 = (uint8_t *)sdmalloc(len)) == NULL) {
           trace(DBG_USR1, "ERROR: sdmalloc failed\r\n");
           call Leds.set(7);
           return FAIL;
      }
      trace(DBG_USR1, "- sdmalloc complete\r\n");
      *(uint32_t *)sdata1 = len;
      *(uint32_t *)(sdata1+sizeof(uint32_t)) = *max;
      sdata = (SensorData *) (sdata1 + 2*sizeof (uint32_t));
      memcpy(sdata, sdata2, sizeof (SensorData));
      trace(DBG_USR1, "- memcpy complete\r\n");
      sdidx = 2*sizeof (uint32_t) + sizeof (SensorData);
      for (i = 0; i < MAX_SENSOR_CHANNELS; i++) {</pre>
           if (sdata2->channels[i].size == 0) {
               continue;
            }
           len = sdata2->channels[i].size * sizeof (int16 t);
           memcpy(sdata1 + sdidx, sdata2->channels[i].data,len);
           sdata->channels[i].data = (int16_t *)(sdata + sdidx);
           sdidx += len;
      }
      *data = sdata1;
       *size = sdidx;
      *(uint32 t *)sdata1 = *size;
       return SUCCESS;
}
```

Figure 5.3 Code for packing sensor data in *RemoteFlashSensing*.

```
task void writeFlashTask(){
     uint32_t FlashAddr;
     uint8_t * DataPtr;
     result_t res;
     call DVFS.SwitchCoreFreq(104, 104);
     // wirte data into Flash memory
     do{
        #ifdef ENABLE_WATCHDOG
       call WDT.reset();
       #endif
      call Leds.greenToggle();
      FlashAddr = (uint32_t)((uint8_t *)(FlashAdrArray[1])+i2);
      DataPtr = sdata12+i2;
      res = call Flash.write(FlashAddr, DataPtr, min(WRITE BLOCK SIZE, size2
- i2));
      i2 += WRITE_BLOCK_SIZE;
      trace(DBG USR1, "- Block # %u/%u is written.\r\n", i2/WRITE BLOCK SIZE,
size2/WRITE_BLOCK_SIZE+1);
        } while (res == SUCCESS && i2 < size2);</pre>
      if (res != SUCCESS) {
         i2 -= WRITE BLOCK SIZE;
         state = WRITE;
         if (call Timer.start(TIMER ONE SHOT, 300) != SUCCESS) {
         trace(DBG_USR1, "ERROR: call Timer.start failed\r\n");
         call Leds.set(7); }
       }else{
         call Leds.greenOff();
         call DVFS.SwitchCoreFreq(13, 13);
         #ifdef ENABLE WATCHDOG
         call WDT.reset();
         #endif
         trace(DBG_USR1, "- Flash write complete.\r\n");
          if ((call SUFaultToleranceLeaf.reset()) == SUCCESS) {
             call Leds.init();
             call StdControl.start();
             trace(DBG_USR1, "- memory cleared.\r\n");
          } else {
             trace(DBG USR1, "- failed to clear memory\r\n"); }
             resetMe();
             return;
             }
        }
```

Figure 5.4 Code for writing data into flash memory in *RemoteFlashSensing*.

```
command result_t FlashService.unpackSensorData(SensorData **sdata1, uint8_t
*data1, uint32_t *max)
{
      uint8_t i, *data, *sdata;
      uint32 t sdidx, len;
      SensorData *sd1;
      sd1 = (SensorData *)sdmalloc(sizeof (SensorData));
      *sdata1 = sd1;
      data = data1 + 2*sizeof(uint32 t);
      memcpy(sd1, data, sizeof (SensorData));
      len = *(uint32_t *)data1;
       // length of requested data points
      *max = *(uint32 t *)(data1+sizeof(uint32 t));
      trace(DBG_USR1, "len = %u \r\n", len);
      if ((sdata = sdmalloc(len - sizeof (SensorData) - sizeof (uint32 t)))
           == NULL) {
           trace(DBG USR1, "ERROR: sdmalloc failed\r\n");
           return FAIL;
      }
      memcpy(sdata, data + sizeof (SensorData), len - sizeof (SensorData)
             - 2*sizeof (uint32_t));
      sdidx = 0;
      for (i = 0; i < MAX SENSOR CHANNELS; i++) {</pre>
            if (sd1->channels[i].size == 0) {
                continue;
            }
            sd1->channels[i].data = (int16_t *)(sdata + sdidx);
            sdidx += sd1->channels[i].size * sizeof (int16_t);
        }
      return SUCCESS;
      }
```

Figure 5.5 Code to unpack sensor data in *RemoteFlashSensing*.

The previous command compiles *RemoteFlashSensing* and subsequently installs the binary file on the Imote2. For the remaining Imote2 sensor nodes, the following command should be executed, one node at a time, while connected to the computer:

```
make imote2 reinstall
```

The previous command skips the compiling operation and directly installs the binary file on the sensor node.

With the installation of the application on each node complete, the next step is to configure the network by designating the gateway and leaf nodes. The gateway node can be any node with *RemoteFlashSensing* installed. The gateway Imote2 node should be connected with the Crossbow IIB2400 interface board; the IIB2400 is then connected to the base station computer via a USB cable. Each leaf node should have both a sensor board and a battery board. To communicate between the base station and the gateway node, the following command is run in a cygwin window:

#### imote2comm -d COMy

The 'y' in COMy represents the highest port number listed in the Windows Device Manager. Pressing <Enter> a couple of times should reveal a BluSH prompt. If not, the port number may be incorrect. The process regarding this step is well described in the ISHMP User's guide found at <u>http://shm.cs.uiuc.edu/Imote2forSHM.html</u>. To write the measured data to an output file, the following command should be executed in a separate cygwin window:

imote2comm -o out.txt COMx

The 'x' in COMx represents the second highest port number listed in the Windows Device Manager.

#### Step 2: Running RemoteFlashSensing

To run RemoteFlashSensing, input the following at the BluSH prompt:

SetRFNodes <nodeID> [nodeID] [nodeID] ...

where nodeID is the node ID of a leaf node given in decimal format. After receiving the message, "- node ids are set.", input the parameters for sensing:

```
SetRFParameters channelMask numSamples samplingRate syncSensing
```

where channelMask specifies the sensing channels, numSamples is the number of data points to be measured per channel, samplingRate is the sampling rate in Hertz, and syncSensing is a flag to indicate whether synchronized data should be obtained (1 for synchronized sensing, and 0 for unsynchronized sensing). The default sampling rates from which to choose for a sensor board are given in Table 5.1. The flash memory is checked an erased if necessary after the parameters are set. When the message, "- parameters are set." and "- Flash memory erased." are seen in the BluSH, type:

```
StartRFSensing
```

Network-wide time synchronization, if specified, will begin after the StartRFSensing input. The initial LED color, red, will turn to yellow. After synchronization, the network begins sensing, and the LEDs turn green. After sensing, the data is resampled, and all sensor data is stored in flash memory. Screenshots for *RemoteFlashSensing* are shown in Figure 5.6 (gateway node) and Figure 5.7 (leaf nodes).

Following writing to flash storage on the leaf nodes, data can be retrieved by the gateway node. To retrieve the data, the follow command is entered in the BluSH:

```
RetrieveFlashData <nodeID> [nodeID] [nodeID] ...
```

where nodeID is the node ID of the leaf node from which sensor data will be retrieved. The sensor data is sent back to the gateway node and written to an output file. Screenshots of *RetrieveFlashData* are shown in Figure 5.8 (gateway node) and Figure 5.9 (leaf nodes). The first twenty five lines of the output file written during the execution of *RetrieveFlashData* are shown in Figure 5.10. Note that the data from the leaf nodes prior

to writing to flash (Figure 5.7) is exactly the same as the data retrieved from flash by the gateway node (Figure 5.8), validating the *RemoteFlashSensing* application.

Crossbow ITS400CA		Crossbow ITS400CB		Illinois SHM-A board	
Sampling	Cutoff	Sampling	Cutoff	Sampling	Cutoff
freq (Hz)	freq (Hz)	freq (Hz)	freq (Hz)	freq (Hz)	freq (Hz)
280	70	40	10	25	10
560	140	160	40	50	20
1120	280	640	160	100	40
4480	1120	2560	640	280	70

Table 5.1 Sampling rates supported by sensor boards.



Figure 5.6 Output messages from the gateway node in *RemoteFlashSensing*.

#### 5.2.3 Power consumption during flash writing process

Power is consumed during the flash writing process, which must be understood prior to deployment of *RemoteFlashSensing* into a WSSN.

To gain an understanding of the additional power consumed by the flash writing process, laboratory tests were conducted to measure the current draw on a leaf node at each state of *RemoteFlashSensing*. The parameters for the test were as follows: 5000 samples on 3 channels sampled at 100Hz with time synchronization and resampling. The results (Figure 5.11) indicate that the current draw during flash writing is near 130mA,

which is far less than the nearly 200mA experienced during the sensing and resampling stages. Additionally, the flash writing process takes only  $\sim 0.2$  second to complete for all 15,000 data points. With this combination of low current consumption and short writing time, *RemoteFlashSensing* can be used in WSSNs without demanding excessive amounts of power.

🕼 USB 🛛		X
<u>F</u> ile <u>E</u> dit		
1		
Connect		
Clear Buffer	Write / Execute Address 0x00200000	
Send File	BluSH> - Flash block 1 is erased.	
🔲 Text file	- Flash block 2 is empty.	
Execute	<ul> <li>Flash Brock 3 is empty.</li> <li>Flash erased.</li> <li>starting time superpropization wait 30 seconds.</li> </ul>	
Detached	<pre>- starting time synchronization, wait 30 seconds state=2 arglen=17,sizeof(sumessage) - finished Time Sync. SHM-A Sensorboard initialized. Channel 3 in the cluster head: ready to sample. Channel 2 in the cluster head: ready to sample. Channel 1 in the cluster head: ready to sample. Channel 1 in the cluster head: ready to sample. Starting acquisition in 20 seconds No Temp Correction. - data ready. resampleTask is posted. - finished resampling - ack request received - Sensing is finished. - Sensed data: 13278 13947 21217 13278 13945 21217 13276 13945 21216 13276 13945 21214 13278 13947 21216 13280 13947 21217</pre>	III
	13280 13946 21216 13280 13948 21216 - sdmalloc complete - memcpy complete - size = 12612 bytes. - Writing to Flash	
	- Block # 1/1 is written. - Flash write complete.	
	- memory cleared.	
L		

Figure 5.7 Output messages from the leaf nodes in *RemoteFlashSensing*.

/opt/shm/tools/Remo	teFlashSensing	l.			
Plucu\PotwieueEla	obData 191			<b>^</b>	
Blush/hetpleveriashbata 1/1					
Dessived Plack De	<b>4</b> -				
Accelved Flash Da	40040	04040			
13278	13747	21217			
13279	13746	21217			
13278	13945	21217			
13276	13945	21216			
13276	13945	21214			
13278	13947	21216			
13280	13947	21217			
13280	13946	21217			
13280	13946	21216			
13280	13948	21216			
Finished receivin	g data fro	m node 171.	Writing output		
ID[171] = -110085	4				
Finished writing output.					
_				-	

Figure 5.8 Output from gateway node executing *RetrieveFlashData*.

🥡 USB 🛛	
<u>F</u> ile <u>E</u> dit	
Disconnect	
Clear Buffer	Write / Execute Address 0x00200000
Send File Text file Execute	BluSH>- size = 12612 - numsamples = 2000 resetting in 3 second(s) BluSH> BluSH>
Detached	

Figure 5.9 Output from leaf nodes executing RetrieveFlashData.

#### 5.2.4 Summary

Utilizing non-volatile, flash memory for storing sensor data on leaf nodes represents one way to increase the autonomy of WSSNs; by utilizing flash storage, sensor data is preserved even in the event of a power failure or a communication failure. *RemoteFlashSensing* is an application that utilizes the sensing capabilities of *SensingUnit* and stores all of the sensor data into flash memory, without demanding significant amounts of power. The data remains uncorrupted, and is available for retrieval at any time thereafter. Using *RemoteFlashSensing* is an effective method for preserving sensor data even in the event of unforeseen failures.

node	ch.1	ch.2	ch.3
171	13278	13947	21217
171	13279	13946	21217
171	13278	13945	21217
171	13276	13945	21216
171	13276	13945	21214
171	13278	13947	21216
171	13280	13947	21217
171	13280	13946	21217
171	13280	13946	21216
171	13280	13948	21216
171	13280	13950	21218
171	13279	13950	21222
171	13277	13948	21222
171	13275	13944	21219
171	13276	13943	21214
171	13277	13944	21215
171	13278	13945	21219
171	13279	13944	21219
171	13280	13945	21216
171	13279	13945	21216
171	13277	13945	21220
171	13277	13945	21220
171	13279	13946	21218
171	13281	13946	21217
171	13280	13945	21221

Figure 5.10 Output file (first 25 points) from *RetrieveFlashData*.



Figure 5.11 Current draw at each state during *RemoteFlashSensing*.

# **FULL-SCALE TEST RESULTS**

This chapter presents the results of a full-scale energy harvesting validation test demonstrate that the hardware modifications and the software developed by this research can be implemented to increase the efficacy of autonomous wireless smart sensor network (WSSN). The full-scale test bed was developed on the Jindo Bridge in South Korea, and reveals the suitability of the developed system for a cable-stayed bridge.

Also included in this chapter are the results of a full-scale validation of the *RemoteFlashSensing* application developed for this research, proving that it can be used to collect and preserve data on leaf nodes for an extended amount of time. The validation experiment was conducted at the Government Bridge in Rock Island, Illinois.

## 6.1 Jindo Bridge

The energy harvesting system developed in this research was tested on the Jindo Bridge in South Korea. The test was part of a deployment of 70 Imote2 sensor nodes with SHM-A sensor boards and Crossbow battery boards. Full details of the deployment are given in Jang et al (2010), but details are also included in this report as a matter of completeness. The Jindo Bridge deployment is part of a collaborative effort between three institutions: the Korean Advanced Institute of Science and Technology (KAIST); the University of Tokyo in Japan; and the University of Illinois at Urbana-Champaign in the United States (Rice et al, 2010; Jang et al. 2010; Cho et al, 2010; Nagayama et al, 2010). The purpose is to show the suitability of the Imote2 platform, the SHM-A sensor board, the ISHMP software, and the solar energy harvesting system for full-scale structural health monitoring (SHM). Only the suitability of the solar energy harvesting system is discussed herein; the other items are discussed in Rice et al (2010) and Jang et al (2010). The Jindo Bridge (Figure 6.2) is actually twin cable-stayed bridges that connect the Jindo Island to the far southwestern tip of the Korean Peninsula near Haenam (Figure 6.1). The main span of the bridge is approximately 344 meters in length. The first Jindo Bridge was constructed in 1984, while the second Jindo Bridge was completed in 2006. The second Jindo Bridge is the focus of this deployment.

## 6.1.1 Deployment goals

In the context of this research, the Jindo Bridge deployment provides an assessment the suitability of the solar energy harvesting system for use in an autonomous WSSN. The deployment is expected to reveal any shortcomings associated with the energy harvesting system, as well as to underscore the advantages realized when utilizing the solar energy harvester.



Figure 6.1 Location of the Jindo Bridge on the Korean Peninsula (left), between Jindo and Haenam (right) (Rice et al, 2010; Jang et al. 2010).



Figure 6.2 Twin spans of Jindo Bridge connecting Jindo Island with the Korean Peninsula with the newer span on the left (Rice et al, 2010; Jang et al. 2010).

#### 6.1.2 Deployment setup

In total, 70 Imote2 sensor nodes have been installed on the Jindo Bridge. Of those 70, however, only 8 are equipped with the components for solar energy harvesting. 5 of the solar harvesting nodes are on the cables, 2 are on top of pylons, and 1 is on the deck. For the initial deployment, the solar harvesting nodes are restricted to locations that would pose difficulty for maintenance and swapping batteries. In later phases, the desire is to deploy more solar energy harvesting nodes, pending adequate performance of this system. Following the initial sensor installation, the first phase of the deployment began on June 13, 2009. After making adjustments, a second preliminary phase (Phase II) began on August 23, 2009. The network was divided into two sub-networks, one on the Jindo side and one on the Haenam side. The Haenam side sub-network contains 37 nodes in total. 26 of these nodes are on the underside of the box-girder deck as shown in Figure 6.3, 3 nodes are on the pylon, and 8 nodes are on the cables. The Jindo side sub-network contains 33 nodes. 22 of these nodes are on the underside of the box-girder deck, 3 are on the pylon, and 8 are on the cables. The locations of the sensors are shown in

Figure 6.5, including the location of all nodes with the energy harvesting feature. The sensor nodes equipped for solar energy harvesting are housed in PVC enclosures with the Li-polymer batteries and Antenova Titanis external antennas (Jang et al. 2010). This enclosure setup is shown in Figure 4.1 with the solar panel mounted on top of the enclosure.

In the second phase (Phase II) of the deployment, the updated software allowing more reliable communication and more efficient autonomous monitoring was used. Additionally, wind monitoring using a 3D ultra-sonic anemometer combined with Imote2 was incorporated into the wireless sensor network. The sensing parameters were also adjusted to allow for longer data records, as compared with Phase I. The network parameters for Phase II of the deployment are shown in Table 6.1. The energy consumption resulting from these parameters is discussed in the next section.

#### 6.1.3 Energy harvesting results

Following commencement of Phase II of the Jindo Bridge deployment, the battery voltages of the sensor nodes equipped with the solar energy harvesting system were recorded. These battery voltages, while not a perfect indicator of the capacity remaining in the batteries, can give a good idea about the performance of the harvesting system. Note that the battery voltage should not be measured during the charging period; while charging a battery, the battery voltage reading doesn't represent actual battery voltage. The battery voltages were recorded over an extended time period to assess the system's suitability for long-term SHM applications. A chart of the recorded voltages is seen in Figure 6.6. The battery voltages were recorded during the night with the charger turned off utilizing the "Vbat" command, which is available as one of the RemoteCommand options in the ISHMP Toolsuite.

From Figure 6.6, two interesting observations can be made. First, seven of the eight solar energy sensor nodes are maintaining voltage levels above 4.1 volts, which suggests that for these nodes, the energy harvesting system is providing sufficient power to run the sensor nodes with the sensing parameter shown in Table 6.1. Second, sensor node number 6 is exhibiting a continual decrease in voltage. Node number 6 is located

under the deck on the Haenam side of the bridge; this location (see Figure 6.3) likely is receiving insufficient light, but a more detailed investigation of the problem is required.

On October 15, 2009, researchers recorded the battery voltage, charging voltage, and charging current of six solar sensor nodes on the Haenam side of the Jindo Bridge to better understand the problem with deck sensor number 6. The measurements were taken remotely throughout the day using the "ChargeStatus" command, one of the available RemoteCommand options, and the results are shown in Figure 6.7. The locations of these six sensor nodes are shown in Figure 6.4 along with arrows indicating the direction in which the solar panel is facing.



Figure 6.3 Sensor placement on either side of the box-girder deck.



Figure 6.4 Solar sensor node locations on the Haenam side of the Jindo Bridge.



Figure 6.5 Sensor node locations on the Jindo Bridge on the Jindo side (left) and the Haenam side (right) (Jang et al. 2010).

Category	Parameter	Value
Network Parameter	Network size	33 to 37
	Number of <i>RemoteSensing</i> events per day	4
RemoteSensing parameters	Sampling rate	10 Hz
	Channels sampled	3
	Number of data points	5,000
Network time intervals	Time synchronization wait time	30 sec
	Watchdog timer interval	60 min
	Broadcast message wait time	180 sec
	SnoozeAlarm wake/listen time	750 ms
SnoozeAlarm parameters	SnoozeAlarm sleep time	15 sec
	SnoozeAlarm duty cycle	4.76%
ThresholdSentry parameters	Sentry size per each network	2
	ThresholdSentry check interval	10 min
	ThresholdSentry sensing time	10 sec
	Threshold value	10mg, 50 mg

Table 6.1 Jindo Bridge Phase II network parameters (Rice, 2009; Jang et al, 2010).



Figure 6.6 Battery voltages on solar energy nodes (Jang et al, 2010).

From the results in Figure 6.7, it is apparent that the deck node (node 6) is not positioned to take advantage of the current solar energy harvesting setup; despite the fact that October 15, 2009 was clear and sunny, the charging current yielded from the solar panel never exceeds 20mA. In addition to the low current production, the solar panel voltage output is merely 3.7 volts. With such low production values from the solar panel, the battery of node 6 never experiences a net charging status and thus continually loses capacity. Upon physical examination of the site, it is known that node 6 is mounted below the box-girder deck, and relies on reflected sunlight for most of its collected energy. On the other hand, the other five nodes on the Haenam side are positioned so that their solar panels receive direct sunlight at nearly all hours of the day, allowing their batteries to experience net charging when sunlight is adequate. From these observations, the conclusion is drawn that the current solar energy harvesting system is not adequate for charging batteries of the nodes under the deck of the Jindo Bridge. The solar energy harvesters mounted on the cables and pylons perform more than sufficiently to provide long-term power to the sensor nodes, but another solution may be needed to increase the lifetime of the nodes that do not receive direct sunlight, such as those mounted at the deck level under the box-girder.

### 6.2 Government Bridge

The *RemoteFlashSensing* application developed for this research was validated at the Government Bridge in Rock Island, Illinois. Government Bridge (Figure 6.8), crossing the Mississippi River and connecting Rock Island, IL, and Davenport, IA (see Figure 6.9), is a historic monument to the late 19th Century. The bridge is maintained by the U.S. Army Corps of Engineers, and is owned by the United States Government. The structure has twin decks, one above the other. The top level accommodates railway traffic with two tracks and the lower deck is a roadway that accommodates regular vehicular traffic.

The draw span is about 365 feet in length and 60 feet in height at the center of the span. The pier of the draw span is placed between two canals that form part of Lock and Dam 15 on the Mississippi River. The draw span is supported at either end of the span when the bridge is in the fixed position, and both ends are cantilevered out from a turntable pivot section when the span is rotating. The bridge consists primarily of medium steel built-up members with several I-beams used for the bridge decks.

To validate the *RemoteFlashSensing* application on the Government Bridge, 4 leaf nodes were configured with the application and secured to the bridge on December  $4^{\text{th}}$ , 2009. The application was initiated using a gateway node, and the test was conducted to measure accelerations with 5000 data points on all three axes at a rate of 50 Hz with time synchronization and resampling of the data. Subsequent to completing the test, the nodes were powered down and taken back to the laboratory.



Figure 6.7 Battery voltage (a), charging voltage (b), and charging current (c) of the solar sensor nodes on the Haenam side of the Jindo Bridge.



Figure 6.8 Government Bridge draw span in Rock Island, Illinois.



Figure 6.9 Location of swing span of the Government Bridge.

On December  $7^{\text{th}}$ , 2009 – three days after the nodes had been powered down – the acceleration data was requested from the leaf nodes, and it was successfully transmitted to the gateway node. The acceleration time history for two nodes in the transverse direction is shown in Figure 6.10. Note that the acceleration levels were too low to perform any modal analyses.

Without utilizing flash memory on the Imote2, the sensor data would be erased immediately when the node is powered down. With flash storage, however, the data can be preserved indefinitely. Successfully retrieving data stored in flash memory three days after the initial test proves that *RemoteFlashSensing* is an effective application for preserving sensor data for long periods of time.



Figure 6.10 Transverse acceleration of Government Bridge.

## 6.3 Summary

The results presented in this chapter demonstrate how effective the solar energy harvesting system is at increasing the autonomy of WSSNs. The solar panel selection, the hardware modifications, and the software modifications all culminated to create a successful energy harvesting system that was used on the first autonomous, large-scale deployment of a WSSN for structural monitoring.

The energy harvesting system proved successful for well-exposed sensor nodes, but was unable to create enough energy to supply the shaded node with ample amounts of power. A new approach to the energy harvesting system is needed for shaded or partially shaded nodes, but the results of the Jindo Bridge test provide a basis for future developments in this area.

Furthermore, the results from the Government Bridge short-term deployment demonstrate that *RemoteFlashSensing* is an application that can be used to preserve sensor data and store it on leaf nodes for extended periods of time, making it ideal for use in SHM applications.

# **CONCLUSION AND FUTURE STUDIES**

## 7.1 Conclusion

The research detailed in this report has increased the autonomy of wireless smart sensor networks (WSSNs) used for structural health monitoring (SHM) purposes. The energy harvesting system developed for this research has been experimentally verified and can increase the lifetime of an entire network to reach that of its individual hardware components. Additionally, the software developed for storing and retrieving sensor data from flash memory can decrease the need for immediate transmission of data to a central location. The result of this research is a system that can operate as an autonomous entity for extended periods of time.

A wireless smart sensor (WSS) platform comparison has been given, ultimately revealing why the Imote2 is best suited for most high-demanding SHM applications. The high-performing processor, the high-capacity memory, and the scalability of the processor on the Imote2 make it the top choice for SHM applications. Its superior performance, however, causes the Imote2 to demand more energy than other platforms, suggesting a need for a smart power management strategy. Background on the efforts to reduce the energy consumption of the Imote2 has been given, and these efforts make up one portion of a smart power management strategy.

The need to approach the power management problem from the power supply side has been stated. Comprehensive background on the previous efforts to harvest ambient energy for use in an SHM network has been given, revealing the potential of energy harvesting. Despite the previous energy harvesting efforts, none have been shown to be adequate for the Imote2. A critical need to develop an energy harvesting system for the Imote2 was thus identified.

Beyond energy harvesting, the traditional scheme for collecting sensor data in networks of WSSs has been outlined. The traditional scheme reveals potential problems with the preservation of data if the network's nodes experience power problems or communication issues, identifying a need to allow network nodes to store sensor data on non-volatile memory so that it is preserved long-term until a gateway node calls for its retrieval.

A detailed description of solar energy harvesting using photovoltaic panels has been presented in chapter 3. The characteristics of solar panels and various rechargeable batteries have been detailed. The implementation of a solar energy harvesting system to WSSNs has been discussed in chapter 4. The solar panel was selected based on its output characteristics and the energy demands of the Imote2. The rechargeable battery, a Lithium-polymer type, was selected because of its energy density, long lifetime, and low self-discharge rate.

The application, *RemoteFlashSensing*, has been introduced, further increasing the autonomy of WSSNs by eliminating the need to transmit sensor data back to a central computer for collection. This application can preserve sensor data in the event of power failure or communication loss, making it an option for redundancy in WSSNs. The code

developed for this application, as wells as the *ChargerControl*, is open-source so that other researchers and developers may modify it.

Finally, the solar energy harvesting system was experimentally validated on a test in South Korea. The Jindo Bridge deployment, still on-going, is a test involving 70 sensor nodes, 8 of which are equipped with solar energy harvesters. The tests track the voltage of the rechargeable batteries over time, as well as the voltage and current from the solar panels. The test reveals that the energy harvesters are sufficient to supply long-term power to the sensor nodes that are well exposed to the sun, but that the nodes covered by the box-girder deck may require a new approach to energy harvesting.

This research provided means to increase the autonomy of WSSNs for SHM applications. The solar energy harvester and the *RemoteFlashSensing* application both work toward better autonomy in separate ways. The result is a system with a long lifetime that can preserve sensor data in the network for long periods of time. The next section describes suggestions for further study to enhance the effectiveness of the energy harvester and software application, and further increase the autonomy of WSSNs.

## 7.2 Future studies

#### 7.2.1 Energy harvesting enhancement

Although the energy harvester introduced in this report has proven viable for sensor nodes well exposed to the sunlight, the Jindo Bridge deployment shows that some sensor nodes will inevitably be sheltered from sunlight. To increase the autonomy of these nodes, and extend the overall network lifetime, a new approach to energy harvesting should be explored. Other harvesting technologies, such as wind energy harvesting, may prove useful in areas with minimal sun exposure, but further research needs to be conducted to make them viable for the high-demand SHM applications on which the Imote2 is used.

#### 7.2.2 Software enhancement

#### **RemoteFlashSensing**

The *RemoteFlashSensing* application is ideal for preserving sensor data in flash memory after a testing event. In its current form, however, it still must be initiated by a gateway node. One of the advantages of storing data in flash is that the leaf nodes are not required to transmit the sensor data back to a leaf node immediately, but requiring a test to be initiated at the gateway node slightly diminishes that advantage. To better improve the autonomy of the system, this application should be extended into something like *AutoMonitor* in the ISHMP Toolsuite. This extension would allow the *RemoteFlashSensing* to be initiated by other leaf nodes in the network as a result of a threshold event or a predetermined sensing time.

In addition to extending *RemoteFlashSensing* to work with *AutoMonitor*, the application should also be extended to allow multiple sensing events to be recorded in flash memory. The current form allows just one sensing event before data must be retrieved, but for better autonomy, the system should allow multiple sensing events. Perhaps multiple days' worth of sensor data can be collected before being retrieved by a gateway node. This extension would allow sensor nodes to sit at a test site for extended

periods without any need for data collection or a base station, thus enhancing the autonomy of the WSSN.

### 7.2.3 Full-scale deployments

The full-scale deployment on the Jindo Bridge exhibits how informative such tests can be. By utilizing the solar energy harvester on the Jindo Bridge, the shortcomings and advantages of the system were well understood. More deployments in different conditions and on different types of structures should be sought in order to judge the efficacy of this solar energy harvesting system in various circumstances.

Additionally, the *RemoteFlashSensing* application should be installed on multiple sensors during another full-scale deployment for a longer period of time than that of the Government Bridge. This deployment will show the application's effectiveness and reliability in a long-term, full-scale setting. Following such a full-scale deployment, further enhancements can be made to the application.

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